## Strategies for Interactive Reading using Move Over, Rover! by Karen Beaumont



Using the repetition in this story is an excellent way to involve children. While reading the book, have children complete the phrases with the correct animals, for example: "Skit-scat \_\_\_\_\_, Move over \_\_\_\_\_."

Point to illustrations while reading each phrase to prompt children, if necessary.

Bring children's attention to the skunk. If children do not notice the skunk during their initial reading, prompt them to look for the skunk during a second reading — "Let's look back and see how the skunk got in Rover's house." See if children can see the skunk as he enters Rover's house in the background and his tail in the back of the doghouse.





The last page of this story is a spread that contains all the animals from Rover's doghouse. See if children can find each animal in the illustration. Extend thinking by asking questions such as "Where are all the animals going now? What do you think they will do?" (Note: This can also be done with on the first pages of the book but some of the animals are harder to see.)

During repeated readings, see if children can remember the order the animals enter the doghouse. Ask, "Do you remember what the first animal was that went into Rover's doghouse?"..."What animal comes next?"



After reading the story, have children "read" the story back to you by looking at the illustrations and retelling parts they remember. Encourage children to add their own details or dialogue in the story. For example, "What do you think the mouse said to the animals when there was no room in the house?" or "What do you think it sounded like with all those animals in the house? Were they snoring? Was it quiet?

What sounds would these animals make?"

